

Termly Curriculum Overview

Year 5 Summer 1

English

Narrative – Flashback stories

Using techniques to show a shift in time.
 Use of similes, metaphors and personification.
 Revise use of correct grammar – inc. correct subject/verb agreement / singular & plural.
 Assess effectiveness of own/others writing.
 Link ideas across paragraphs (inc. intro/conclusion).
 Revise all comma use inc. to clarify meaning / avoid ambiguity.
 Introduce: *Passive voice, semi-colons, colons, dashes.*

Narrative – Play scripts

Features and layout of a play script
 Direct and reported speech features
 Character and setting descriptions
 Fronted adverbials
 Use of punctuation for parenthesis
 Turn narrative into a play script

Topic

Science:

Light

Recognise that light appears to travel in straight lines
Use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye
Explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes
Use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them

Mathematics

Properties of shapes/Angles

Know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles;
 Draw given angles and measure them in degrees;
 Identify angles at a point and one whole turn, angles at a point on a straight line and $\frac{1}{2}$ a turn and other multiples of 90° .

Number: Decimals

Read, write, order and compare numbers with up to three decimal places; Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents; Round decimals with two decimal places to the nearest whole number and to one decimal place.
 Solve problems involving number up to three decimal places; Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000; Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.

Physical Education

Dance

Net and wall games

(Sports UK)

Computing

Data Handling

Collect, analyse, evaluate and present data and information using a variety of applications on a range of digital devices.

E-safety

Art & DT

ART: Painting / Sculpture: Form and 3D shape
 Greek pots

DT: Levers and linkages

Convert rotary motion to linear using cams.
Ensure products have a high quality finish, using art skills where appropriate.

Music

Folk Music

Ukuleles

PSHCE and RE

PSHCE: Support networks and safety.

RE: Sacred texts – Christian and Buddhist.

Develop appropriate attitudes and skills in using sacred writings.

Know that sacred writings should be treated with respect.

Demonstrate skills in finding sections of sacred books.

Other information

TBC