

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer	
EYFS Objectives ELG	 Exploring Media and Materials- to safely use a variety of materials, tools and techniques, experimenting with design, texture, form and function. Being imaginative- to use what they have learned about media and materials in original way, thinking about uses and purposes. 						
EYFS skills EExAT	 Use simple tools and techniques competently and appropriately to create something new. Select appropriate resources. Adapts work when necessary to create and change a piece of art. 						
Reception	painting and sculpture during free flow (daily) (daily)				Free flow provision Children have continuous access and support in drawing, painting and sculpture during free flow (daily) Use simple tools and techniques competently and appropriately to create something new. Select appropriate resources. Adapts work when necessary to create and change a piece of art.		
KS1 NC Objectives	 to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work 						
Year 1 Skills	Use some of the ideas from an artist to Respond to ideas Explore different methods and materion Describe the work of notable artists ao Use objects to create prints. Press, roll, rub and stamp to make prion Mix primary colours to make secondaled Add white to colours to make tints and Use thick and thin brushes Colour own work neatly, following the Use a combination of materials that colours used to Use techniques such as rolling, cutting Join materials using glue Use a combination of shapes	o create pieces ials nd designers nts. ry colours. d black to make tones. e lines. an be cut, torn and glued.					

	Whole School Art Overview 2020-2021 Blakeh							
Year 1	 Drawing ◆ Use some of the ideas from an artist to create pieces ◆ to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination ◆ to use a range of materials creatively to design products ◆ to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space ● Use a combination of shapes ● Colour own work neatly, following the lines. 	 Painting to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work Use some of the ideas from an artist to create pieces Describe the work of notable artists and designers Mix primary colours to make secondary colours. Add white to colours to make tints and black to make tones. Use thick and thin brushes 	 Collage, printing and sculpture to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Use objects to create prints. Press, roll, rub and stamp to make prints. Use a combination of materials that can be cut, torn and glued. Use techniques such as rolling, cutting, moulding and carving. Join materials using glue Use a combination of shapes Respond to ideas Explore different methods and materials 					
Year 2 Skills	 Use some of the ideas from an artist to create pieces Respond to ideas Explore different methods and materials Describe the work of notable artists and designers Create colour wheels. Mix materials to create texture. Sort and arrange materials Use repeating or overlapping shapes Explore ideas and collect visual information. Use a wide range of tools to create different textures, lines, tones, colours Show pattern and texture by adding dots and lines. Show different tones by using coloured pencils. Draw lines of different sizes and thickness. Include lines and texture 	s and shapes.						
Year 2	 Drawing to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Use some of the ideas from an artist to create pieces Show pattern and texture by adding dots and lines. Show different tones by using coloured pencils. 	to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different	 Collage and Sculpture to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to use a range of materials creatively to design products 					

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 Draw lines of different sizes and thickness. Include lines and texture 	 practices and disciplines, and making links to their own work Create colour wheels. Describe the work of notable artists and designers Explore ideas and collect visual information. Respond to ideas 	 Mix materials to create texture. Sort and arrange materials Use repeating or overlapping shapes Use a wide range of tools to create different textures, lines, tones, colours and shapes Explore different methods and materials
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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer
LKS2 NC Objectives	to improve their master	to record their observations and ry of art and design techniques, s, architects and designers in his	including drawing, paintin		of materials [for example, pe	ncil, charcoal, paint, clay]
Year 3 skills	 Create original pieces that are Develop ideas from starting p Explore ideas in a variety of w Comment on artworks using of the comment of the	y progress ques used by notable artists, artisans an e influenced by studies of others points throughout the curriculum vays visual language pencils to show line, tone and texture, and elaborate ideas, e a rubber to correct mistakes resting detail.		and lines.		
Year 3	Learn about great artist history.	etches and resources	techniques, ind sculpture wi	Painting eir mastery of art and design luding drawing, painting and th a range of materials [for encil, charcoal, paint, clay] tively.	 to create s observatio and revisit to improve design tecl 	and materials ketch books to record their ns and use them to review ideas their mastery of art and nniques, including drawing, nd sculpture with a range of

	Wildle	School Art Overview 2020-2021	Blakehill
	 Replicate some of the techniques used by notable artists, artisans and designers Create original pieces that are influenced by studies of others Sketch lightly (no need to use a rubber to correct mistakes Comment on artworks using visual language Use different hardnesses of pencils to show line, tone and texture Use hatching and cross hatching to show tone and texture. 	Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.	 materials [for example, pencil, Primary School charcoal, paint, clay] Learn about great artists, architects and designers in history. Annotate sketches to explain and elaborate ideas. Develop ideas from starting points throughout the curriculum Explore ideas in a variety of ways Add materials to provide interesting detail.
Year 4 Skills	 Use coiling, overlapping, tessellation, mosaic and montage. Include texture t Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour. Ensure work is precise Collect information, sketches and resources Adapt and refine ideas as they progress learn about great artists, architects and designers in history Replicate some of the techniques used by notable artists, artisans and design Create original pieces that are influenced by studies of others 		
Year 4	 Learn about great artists, architects and designers in history. to create sketch books to record their observations and use them to review and revisit ideas Collect information, sketches and resources Adapt and refine ideas as they progress learn about great artists, architects and designers in history Replicate some of the techniques used by notable artists, artisans and designers Create original pieces that are influenced by studies of others 	Painting to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour. Ensure work is precise ■	Sculpture and mosaic to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. Use coiling, overlapping, tessellation, mosaic and montage. Include texture that conveys feelings, expression or movement.

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UK2 NC Objectives	•	to improve their mastery	record their observations and us of art and design techniques, ind architects and designers in histo	cluding drawing, painting and		naterials [for example, pend	il, charcoal, paint, clay]

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		School Art Overview 2020-2021	<u>Blakehil</u> l		
Year 5 skills	 Build up layers of colours. Combine visual and tactile qualities. Sketch (lightly) before painting to combine line and colour. Use a choice of techniques to depict movement, perspective, shadows a Use lines to represent movement. Use a variety of techniques to add interesting effects (e.g. reflections, sheed to choose a style of drawing suitable for the work (e.g. realistic or impressing in the style of some notable and the qualities of watercolour and acrylic paints to create visually interesting combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. 	nadows, direction of sunlight). ionistic). tists, artisans and designers			
Year 5	 ▶ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay ❖ to create sketch books to record their observations and use them to review and revisit ideas • Sketch (lightly) before painting to combine line and colour. • Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). 	 Painting to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Build up layers of colours. Use a choice of techniques to depict movement, perspective, shadows and reflection. Give details (including own sketches) about the style of some notable artists, artisans and designers. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. 	Sculpture and textiles to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. Combine visual and tactile qualities.		
Year 6 Skills	 Develop a personal style of painting, drawing upon ideas from other artists. Comment on artworks with a fluent grasp of visual language. Create original pieces that show a range of influences and styles. Show how the work of those studied was influential in both society and to other artists. Use ceramic mosaic materials and techniques. Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. Combine visual and tactile qualities. Use frameworks (such as wire or moulds) to provide stability and form. Mix textures (rough and smooth, plain and patterned). Show precision in techniques. 				
Year 6	 Drawing Learn about great artists, architects and designers in history. 	Painting ❖ to improve their mastery of art and design techniques, including drawing, painting and	Sculpture, mosaic and ceramics to improve their mastery of art and design techniques, including drawing, painting and		

- to create sketch books to record their observations and use them to review and revisit ideas
- Develop a personal style of painting, drawing upon ideas from other artists.
- Comment on artworks with a fluent grasp of visual language.
- Create original pieces that show a range of influences and styles.
- Show precision in techniques

- sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- to create sketch books to record their observations and use them to review and revisit ideas
- Develop a personal style of painting, drawing upon ideas from other artists.
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- Combine visual and tactile qualities.
- Use frameworks (such as wire or moulds) to provide stability and form.
- Mix textures (rough and smooth, plain and patterned).